

# Card Games to Play

## I. Higher/Lower

- Also known as "War"
- Only use cards numbered 2-10.
- Deal every card to all players evenly.
- You do not look at your cards - they are placed in a stack face-down.
- Holding the stack of cards face-down in one hand, you use the other hand to flip the card face-up on the table in front of you.
- Each player flips a card, so if you have two players you will have two cards facing up in front of you.
- The highest card wins and the winner takes all the cards played and places them at the bottom of his or her stack of face-down cards.
- If two of the same cards are played, you break the tie by playing new cards in addition to those already on the table.
- The player with the highest-ranking new card wins all the played cards.
- You continue play like this until one of you has accumulated all the cards.

## 2. Quick Addition

- Only use cards numbered 2-10.
- Deal out all of the cards to the two players.
- One player calls, 'Draw' and both players turn over their top card and place it face up in the center.
- The players add the two numbers that are showing and the first player to say the total out loud wins the two cards.
- After all cards have been used, the players count the number of cards that they have won.
- The winner is the person who has the most cards.

### 3. Go Fish

- Five cards are dealt to each player if three to six players are involved.
- With only two players, seven cards are dealt to each.
- All remaining cards are placed face down in a pile.
- On each person's turn, ask any player for a specific card number. For example: "Sarah, please give me all your 9s." You must already hold at least one card of the number you ask for.
- If the player you ask has any cards of the requested number, she must give all of her cards of that rank to you. In the example, Sarah would have to give you all of her 9s.
- If you get one or more cards from the player you ask, you get another turn.
- It starts again and you may ask any player for any rank you already hold, including the same one you just asked for. If the person you ask has no relevant cards, they say, "Go fish."
- You then draw the top card from the draw pile. If you happen to draw a card of the rank asked for, show it to the other players and your turn continues. Otherwise, it is the next player's turn. You add the drawn card to your hand.
- When you collect a set of four cards of the same rank, immediately show the set to the other players and place the four cards face down in front of yourself. That is a "match".
- Go Fish continues until either someone has no cards left in their hand or the draw pile runs out.
- The winner is the player who then has the most matches (sets of four). For younger children you can deem "matches" a pair of a rank (2 cards instead of 4) which allows them to "win" a few extra times and keeps the game moving.

## 4. **Make 10 or 20**

- Only use cards numbered 2-10. Each player is dealt 5 cards to hold in their hand.
- The remaining cards are placed face down in a pile in the center. The top card is turned over and placed beside the pile.
- Players take turns picking up the top card of the pile or the top card of the discard pile.
- If the player can make a set of 3 cards that total 10 or 20 in value, the set is put down facing up in front of the player.
- The player finishes the turn by discarding a card face up on the discard pile.
- If the player has made a set of 3 on their turn they also pick up three more cards from the pile to restore their hand to 5 cards.
- The winner is the person who has made the most sets when all of the pile is gone.